

#### **Urban Transport Modelling and Optimization**

Sequential consolidation of passenger and freight transport in urban environments





#### From the project vision...

#### Vision

To understand and create conditions for a sustainable transport system in the city.



#### By addressing...



We have a chance to also affect...

12 RESPONSIBLE CONSUMPTION AND PRODUCTION

3 GOOD HEALTH AND WELL-BEING





### ...to the research question

| 1 | What are the <b>impacts</b> of sequentially<br>consolidating<br>demand flows for different stakeholder? |                                 |
|---|---|---------------------------------|
| 2 | Can the urban logistic system be made more sustainable?   |                                 |
| 3 | Is the <b>level of service</b> for customer affected?   | Passenger Freight<br>Time [24h] |

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## **Illustrative Example - Conventional Vehicles**

Freight  $\rightarrow$  Passenger  $\rightarrow$  Freight (Chaining of requests)

| Customer      | Pick-Up Time | Drop-Off<br>Time |
|---------------|--------------|------------------|
| 1 (Freight)   | 9:00am       | 9:30am           |
| 2 (Freight)   | 11:00am      | 11:20am          |
| 3 (Passenger) | 10:00am      | 10:20am          |

Vehicle 1: Blue Vehicle 2: Red

Total Vehicles: 2 Module Changes: 0 Empty Time: (30+20+40+30)min





## **Illustrative Example - Multi-Purpose Vehicles**

Freight  $\rightarrow$  Passenger  $\rightarrow$  Freight (Chaining of requests)

| Customer      | Pick-Up Time | Drop-Off<br>Time |
|---------------|--------------|------------------|
| 1 (Freight)   | 9:00am       | 9:30am           |
| 2 (Freight)   | 11:00am      | 11:20am          |
| 3 (Passenger) | 10:00am      | 10:20am          |

Switching Module Time Penalty: 10min

Vehicle 1: Blue



Total Vehicles:  $2 \rightarrow 1$ Module Changes:  $0 \rightarrow 2$ Empty Time: 120min  $\rightarrow$  (10+10+30+20) min

Theoretical Advantages:

- Reduction of fleet size
- Reduction of empty time

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## **Multi-Purpose Vehicle Routing Problem**



#### NP-hard combinatorial optimization problem





1. Create a feasible solution

| D | 1+ | 2+ | 2- | 1- | S | 3+ | 3- | D |  |
|---|----|----|----|----|---|----|----|---|--|
|---|----|----|----|----|---|----|----|---|--|





- 1. Create a feasible solution
- 2. Destroy the solution





- 1. Create a feasible solution
- 2. Destroy the solution
- 3. Repair the solution





- 1. Create a feasible solution
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- 3. Repair the solution







- 1. Create a feasible solution
- 2. Destroy the solution
  - 3. Repair the solution
- 4. Evaluate the solution
  - 5. Analyse best solution

| D | 1+ | 2+ | 2- | 1- | S | 3+ | 3- | D |
|---|----|----|----|----|---|----|----|---|
| D | 1+ | 2+ | 1- | 2- | S | 3+ | 3- | D |





## **Model assumptions**

- 1. Soft Time window penalties
- 2. Constant vehicle travel speed
- 3. Operation of multi-purpose vehicles is possible on the road network
- 4. The exchange of a module is done with the help of two workers at dedicated areas
- 5. The vehicle size (capacity), vehicle range and vehicle costs are the same for conventional and multi-purpose vehicles
- 6. Same operational costs for multi-purpose and conventional vehicles only difference is the additional cost for exchanging the module





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#### **Case Studies**





- Depots outside the city as practiced today
- Service depots at strategic positions in the served area  $\rightarrow$  short distance between customers and depots





|             |              | Centralized<br>Centralized<br>Peaks                         | Distributed | Cluster  |
|-------------|--------------|---|-------------|----------|
| conventiona | Fleet Size:  | 6V  | 6V          | 10V      |
|             | Fleet Size:  | 6V + 2MC  | 5V + 2MC    | 8V + 3MC |
| Multi-      | Pas.WT:      | lower   | lower       | higher   |
| purpose     | Pas. IVT:    | lower   | higher      | higher   |
| Т           | otal Veh-km: | higher  | higher      | higher   |
|             |              | - INTECRATED TRANSPORT<br>ARCH LAR<br>MANTINITA DI TYUNDOGY |             | 1/       |





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## **Conclusions & Outlook**

What are the **impacts** of sequentially consolidating demand flows for different stakeholder?

- Similar overall costs
- Can the urban logistic system be made more sustainable?
  - Longer routes
  - Smaller fleet size

Is the level of service for customer affected?

• Lower waiting times for passenger

• Explore different mode of operations (2-echelon operations, multi-operator consolidations, etc.)

Explore impact of depot positions and depot size



### Thank you for your attention!



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Switching Module Time Penalty: 10min





## **Example Analysis**

• <u>http://127.0.0.1:8050/</u>







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#### **Results**

#### ALNS performance



Total Computation Time: ~40min Time until best Solution: ~6min



Destroy operators:

Worst Removal





Destroy operators:

- Worst Removal
- Random Removal



Destroy operators:

- Worst Removal
- Random Removal
- Path-Removal





Destroy operators:

- Worst Removal
- Random Removal
- Path-Removal
- Random Vehicle Removal

| D | 4+ | 5+ | 5- | 4- | S | 6+ | 6- | D |
|---|----|----|----|----|---|----|----|---|
| D | 1+ | 2+ | 2- | 1- | S | 3+ | 3- | D |
|   |    |    |    |    |   |    |    |   |
| П | 4+ | 5+ | 5- | 4- | S | 6+ | 6- | D |





Destroy operators:

- Worst Removal
- Random Removal
- Path-Removal
- Random Vehicle Removal

Repair operators:

Greedy Insertion

| 2+ | 2- |  |
|----|----|--|
|    |    |  |



- 1. If a request cannot be inserted a new vehicle is created!
- 2. If all vehicles are in use request is considered unserved!



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Destroy operators:

- Worst Removal
- Random Removal
- Path-Removal
- Random Vehicle Removal

| 2+ | 2- |
|----|----|
|----|----|

Repair operators:

- Greedy Insertion
- Best Vehicle Insertion





Destroy operators:

- Worst Removal ٠
- Random Removal ٠
- Path-Removal •
- Random Vehicle Removal •

Repair operators:

- **Greedy Insertion** ٠
- **Best Vehicle Insertion** ٠
- **Best Inter-Vehicle Insertion** ٠



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## **Illustrative Example - Conventional Vehicles**

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Switching Module Time Penalty: 10min

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Total Vehicles: 2 Module Changes: 0 Empty Time: (30+20+40+30)min





## **Illustrative Example - Multi-Purpose Vehicles**

Freight  $\rightarrow$  Passenger  $\rightarrow$  Freight (Chaining of requests)

| Customer      | Pick-Up Time | Drop-Off<br>Time |  |  |
|---------------|--------------|------------------|--|--|
| 1 (Freight)   | 9:00am       | 9:30am           |  |  |
| 2 (Freight)   | 11:00am      | 11:20am          |  |  |
| 3 (Passenger) | 10:00am      | 10:20am          |  |  |

Switching Module Time Penalty: 10min

Vehicle 1: Blue



Total Vehicles:  $2 \rightarrow 1$ Module Changes:  $0 \rightarrow 2$ Empty Time: 120min  $\rightarrow$  (10+10+30+20) min



#### **Results – Oper Perspective**

|                                 |              | Centra         | lized    | Distribu       | uted     | Clust          | er        |
|---------------------------------|--------------|----------------|----------|----------------|----------|----------------|-----------|
|                                 |              | no Time Window | Peaks    | no Time Window | Peaks    | no Time Window | Peaks     |
| conventiona                     | Fleet Size:  | 6V             | 3V       | 5V             | 5V       | 10∨            | 10V       |
|                                 |              |                |          |                |          |                |           |
| Multi-<br>purpose               | Fleet Size:  | 2V + 2MC       | 3V + 2MC | 2V + 2MC       | 4V + 1MC | 10V + 5MC      | 10V + 1MC |
|                                 | Pas.WT:      | -              | higher   | lower          | -        | lower          | lower     |
|                                 | Pas. IVT:    | lower          | -        | -              | lower    | higher         | higher    |
| To                              | otal Veh-km: | lower          | lower    | -              | higher   | lower          | higher    |
| CLOSER III INTEGRATED TRANSPORT |              |                |          |                |          |                |           |





#### **Results – User Perspective**

|   |              | Central        | lized    | Distribu       | uted     | Clust          | er       |
|---|--------------|----------------|----------|----------------|----------|----------------|----------|
|   |              | no Time Window | Peaks    | no Time Window | Peaks    | no Time Window | Peaks    |
| conventiona   | Fleet Size:  | 6V             | 6V       | 6V             | 6V       | 10V            | 10V      |
| Multi-<br>purpose                                       | Fleet Size:  | 6V + 2MC       | 6V + 0MC | 6V + 4MC       | 6V + 1MC | 10V + 4MC      | 8V + 3MC |
|   | Pas.WT:      | -              | lower    | lower          | -        | lower          | higher   |
|   | Pas. IVT:    | -              | -        | -              | -        | -              | lower    |
| т   | otal Veh-km: | lower          | higher   | lower          | lower    | higher         | higher   |
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**RESEARCH LAB** KTH ROVAL INSTITUTE OF TECHNOLOGY



#### Conclusions

| Due to Technology   | Stakeholder perspective  | Scenario   |  |  |
|---|--|--|--|--|
| <ul> <li>Similar overall costs</li> <li>Longer routes</li> <li>Lower waiting times<br/>for passenger</li> <li>Higher waiting times<br/>for freight</li> <li>Smaller fleet size</li> </ul> | <ul> <li>Operator:         <ul> <li>Shorter routes</li> <li>Smaller fleet sizes</li> </ul> </li> <li>User:             <ul> <li>Lower waiting times</li> <li>Lower in-vehicle times</li> <li>Balanced:                     <ul> <li>Similar results as user perspective</li> </ul> </li> </ul> </li> </ul> | <ul> <li>In general, similar<br/>effects on user and<br/>operator cost</li> <li>Spatial         <ul> <li>Cluster do not lead<br/>to a fleet size<br/>reduction</li> </ul> </li> <li>Temporal         <ul> <li>Time window<br/>constraints minimize<br/>the use of modules</li> </ul> </li> </ul> |  |  |

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